AIDEN KALISZ

SOUND DESIGN & FOLEY ARTIST

CONTACT

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SKILLS

Wwise Middlleware	GitHub Source Control
Adobe Audition	Strong Interpersonal Skills
Unity/C#	Outgoing Personality
Logic	Optimistic Outlook
Foley	Russian Squat Kicking

EDUCATION/POSITIONS

MICHIGAN STATE UNIVERSITY

B.A. IN GAMES AND INTERACTIVE MEDIA
MINOR IN GAME DESIGN
2022-2026   GPA 4.0

NOTABLE COURSES

MI 491: Intro to Wwise
MUS 483: Composition
MUS 287: Introduction to Electronic
and Computer Music
MI 445: Games Design and Development I
MI 455: Games Design and Development II
MI 497: Game Design Studio
MI 498: Collaborative Game Design

SPARTASOFT GAME DEV CLUB

Member - 2022 to 2026
E-Board PR Manager - 2024 to 2026

Managed announcements as well as public
image of Spartasoft, MSU's Game Dev Club.

RECENT PROJECTS

Bearly Baking
December 2024

- Creation of all the SFX for the game using foley and sample manipulation, excluding voice acting.
- Implemented audio using Wwise, creating a full dialogue system as well as dynamic music/audio.
- Won best aesthetics, most fun, and most innovative in my cohort in the Game Design Minor.

Project Promotion
December 2025

- SFX were all done through foley and synthesis!
- Integrated sounds using the Wwise Middleware.
- Composed 12 original music tracks.
- Worked on a team of 8, learning how to work in a larger environment.

Corn!
October 2024

- Creation of SFX, music, and voice acting. Used foley/sample manipulation for all assets, including field work in my local woods for ambience and footsteps.
- Utilized spatial audio and RTPC in Wwise to create a more complete soundscape.
- Won best adaptation of theme in my cohort in the Game Design Minor.

AWARDS & RECOGNITION

- *Sound Redesign Featured at MSU's annual Game Dev Showcase 2025*
- *Selected by Sony Santa Monica to assist on multiple projects*
- *Best Sound Design* – Spartasoft Game Jam 2022, 2023, 2024
- *Best Adaptation of Theme* – MI 455 Games & Development II, 2024
- *Best Aesthetics* – MI 455 Games & Development II, 2024
- *Most Entertaining* – MI 455 Games & Development II, 2024
- *Highest Innovation* – MI 455 Games & Development II, 2024

References Available Upon Request